



## Zoo-mazing Race 2...and the race continues!

Perfect for outgoing groups who have team built before and for experienced Zoo-mazing Racers, Zoo-mazing Race 2 is an “advanced” continuation of our most popular team builder. Zoo-mazing Race 2 has all new challenges, new pit-falls and surprises to make your day memorable. How well does your team work together to design an animal enclosure? Can you cope with time limits? Will “being blind as a bat” affect your team’s communication skills? Once again, you will need good shoes and a sense of humour to succeed in this NEW team builder!

### POSSIBLE CHALLENGES

#### 1. Echolocation

- Put your communication skills to the test as you forego your sense of sight and rely on team mates to guide you on a quest to find lunch. Not your typical soup and sandwich deal here, as you will be taking on the role of a bat.

#### 2. So you think you can waddle

- Let your theatrical side shine as you channel your inner penguin. Your judge will be looking for creative choreography, group effort and more than a little waddling to and fro.



**Duration:** Typically 3 hours

### Prices: (includes zoo admission)

“Without a catered event” price: \$40.00 per person

“Within a catered event” price”: \$35.00 per person

A catered event is an event with a full day room rental and a catered meal for a minimum of 30 people.

**Minimum # of participants:** 25 – smaller groups are welcome but the minimum cost will be based on 25 people

**Maximum # of participants:** 100

**Booking:** minimum of two weeks notice. To book with a banquet room and catering, please call 403-232-7770. To book without a banquet room and catering, please call 403-695-3806.

**Venue type:** both indoors and outdoors. In cases of severe weather, we will aim to reduce the time spent outside.

**Dress code:** wear comfortable clothes and shoes and be prepared for weather changes. Even though the Zoo-mazing Race 2 is a fast-paced activity, we do not encourage running between challenge stations. If all teams work cooperatively and steadily, there is more than ample time to complete every challenge.

**Basic Itinerary:**

A staff member will meet you at your Zoo-mazing Race 2 start location and provide an introduction to the activities, go over ground rules and the timing of the Race. This usually takes 15 minutes.

Your group will split up into their teams of 4-6 people and start the first challenge in the same room as the introduction. All groups will be participating in a trivia challenge and as they complete the challenge, they will be provided with a folder containing instructions of where to go next. Each team is also provided with a Zoo map.

Each team will then proceed to a series of six challenges before returning to the main venue for wrap up. The teams are staggered and start at different challenges, which are led by staff and volunteers. Each individual team will remain together in their cohorts of 4-6 people and occasionally arrive at a challenge at the same time as another team. Most of the time, however, they will be completing the series as individual teams rather than a large group.

At each of the challenge activities, the team will receive a score and their final tally will be counted at the end of the race as they return to the main room. Your race host will announce the winners and conduct an informal debrief of the events, what they learned, what they found most challenging, etc.

